

Ballarat Senior Basketball Tournament

For Divisions A, B, C & Social

TIMING RULES

PRELIMINARY GAMES, QUARTER and SEMI FINALS

- Games consist of two (2) twenty (20) minute halves.
- Half time will be one (1) minute.
- Warm-up time will be three (3) minutes.
- Clock will stop for all time outs throughout the game, plus all whistles in the last one (1) minute of the second half. Each team is permitted one (1) time out per half of one (1) minute.
- **A-Grade** will use full shot clock rules (14 & 24 reset)
- **There will be no drawn games** during the tournament. **Extra time of three (3) minutes** will be played in case of a drawn game. Jump ball will commence the period. Each team will be allowed one (1) time out for every extra period. Foul count will not be reset, team will shoot the same direction as they were in the second half.
- Two periods of extra time may be played if necessary.
- If the teams are still tied at the end of two extra periods of play then the first team to score in the third extra period shall be the winner.

GRAND FINALS

- Games consist of two (2) twenty (20) minute halves.
- Half time will be one (1) minute.
- Warm-up time will be three (3) minutes.
- Teams may have 2 time outs each per half of one minute duration.
- The clock will stop for all time outs in both halves and will stop for all whistles in the last one (1) minute of the first half and the last three (3) minutes of the second half.
- **A-Grade** will use full shot clock rules (14 & 24 reset)
- Extra time provisions for a drawn game will be as above.

SIN BIN of 5 minutes (game time) will apply for **ALL** tech fouls. While in SIN BIN, player cannot coach, stand up, or ask questions of referees.

Tech Foul Penalty – 2 shots and possession.

